

CAMP PHILLIPS 2012 DAILY MERIT BADGE PROGRAM SCHEDULE

AREAS	9:00 AM	10:00 AM	10:30 AM	11:00 AM	LUNCH	1:30 PM	3:00 PM	3:30 PM	4:00 PM
SCOUTCRAFT	PIONEERING (1st/2nd)	CAMPING			SCOUTCRAFT PROGRAMMING	CAMPING		PIONEERING (1st/2nd)	
	ORIENTEERING	WILDERNESS SURVIVAL		COOKING (1st/2nd)		WILDERNESS SURVIVAL		COOKING (1st/2nd)	
	FISHING (1st/2nd)	GEOCACHING		HIKING/Historic Trails Award				FISHING (1st/2nd)	
FYC (First Year Camper)	Tenderfoot	First/Second Class				First/Second Class			
AQUATICS ROUND LAKE	CANOEING		CANOEING		AQUATICS PROGRAMMING OPEN SWIM	KAYAKING			
	INSTRUCTIONAL SWIM (9:00 - 10:00)			ROWING					
	SWIMMING (1st/2nd)		SWIMMING (1st/2nd)			SWIMMING (1st/2nd)			
		LIFESAVING							
		BSA LIFEGUARD (Continues in PM - all day class)							
	***High Five High Adventure 13+ years old 9:00 - 12:00								
AQUATICS BEAR LAKE (MEET AT DH)		SMALL BOAT SAILING			OPEN SAILING	SMALL BOAT SAILING			
						ADVANCED SAIL			
ECOLOGY & CONSERVATION (ECO/CON)	WORLD CONSERVATION AWARD**				ECO/CON PROGRAMMING		FISH & WILDLIFE		
	SOIL & WATER CON.	ENVIRONMENTAL SCIENCE		CIT. IN THE WORLD		REPTILE & AMBHIIBIAN (1st/2nd)	FORESTRY		
	ENVIRONMENTAL SCIENCE	GEOLOGY		ASTRONOMY (NIGHT MEET)		ENVIRONMENTAL SCIENCE		NATURE & MAMMALS (1st/2nd)	
SHOOTING SPORTS	ARCHERY		ARCHERY		SHOOTING PROGRAMMING	SHOTGUN		MB ONLY SHOOT	
	DAVEY CROCKETT***	RIFLE		RIFLE					
HANDICRAFT	BASKETRY (1st/2nd)	WOODCARVING (1st/2nd)		ART (1st/2nd)	HANDICRAFT PROGRAMMING	LEATHERWORK (1st/2nd)		PHOTOGRAPHY	
	LEATHERWORK (1st/2nd)	SPACE EXPLORATION (1st/2nd)		LEATHERWORK (1st/2nd)		INDIAN LORE (1st/2nd)		POTTERY (1st/2nd)	
CLIMBING/COPE	CLIMBING		CLIMBING		OPEN TOWER	WEEK LONG COPE			
HEALTH LODGE	EMERGENCY PREPAREDNESS	FIRST AID		EMERGENCY PREPAREDNESS	PROGRAMMING	FIRST AID		FIRE SAFETY & SAFETY (1st/2nd)	
	CITIZEN/NATION	COMMUNICATIONS		CITIZEN/NATION		SCOUTING HERITAGE		COMMUNICATION	
CIVICS								SALESMANSHIP	
								AMERICAN HERITAGE	

***HIGH FIVE HIGH ADVENTURES: 13 YEARS AND OLDER

A five day in camp High Adventure experience running from 9:00 - 12:00 every morning. This experience is aimed at older scouts who want fast-paced challenging adventure each day with the opportunity to choose what they want to do. Possibilities include: Kayaking, Bicycling, Snorkeling, Knee Boarding, Sailing, Float-fishing, High COPE, Whitewater Canoeing

(1st/2nd) Means that these classes are available to First Year Campers in addition to the Tenderfoot

Handicraft Additional Costs	** World Conservation Award 9:00 - 12:00 M-F Earns Environmental Science/Citizenship in the World/Soil & Water Conservation Merit Badges	and First/Second class rank requirements sessions
Pottery \$5.00	***DAVEY CROCKETT 9:00 - 10:00 - Black Powder Rifle, Tomahawk Throwing, Knife Throwing, Long Bow Archery - must be 14 or older and have completed the Rifle Merit Badge	
Basketry \$5.00-\$20.00		
Indian Lore \$5.00-\$20.00	<u>Shooting Sports Prerequisites & Additional Costs</u>	
Leatherwork \$12.00 for 4 projects	Rifle - Requires attending the 4:00 PM Open Shoot	
Space Exploration \$15.00	Shotgun - Rifle Merit Badge & \$20.00	
Woodcarving \$15 for kit		
Photography \$15.00		